

GSA-070 or GSA-071

Clock & Chronograph Functions:

CLOCK - UTC

This displays UTC time of the Flight Simulator you use in your environment (Prepar3D®, Microsoft® Flight Simulator FSX / FS9 or XPlane).

CLOCK - MAN

This displays Manual adjusted time.

DATE - UTC

This displays UTC date of the Flight Simulator you use in your environment (Prepar3D®, Microsoft® Flight Simulator FSX / FS9 or XPlane).

Shows Day of the month and Month with auto-switch to Year, and back.

DATE - MAN

This displays Manual adjusted date.

Shows Day of the month and Month with auto-switch to Year, and back.

CHR (Chronograph)

This is the build-in Chronograph, CHR button controlled.

- First press (CHR) starts the Chronograph, displays seconds with second hand and minutes in digital readout.
- 2. Second press (CHR) stops the Chronograph
- Third press (CHR) resets the Chronograph.

ET (Elapsed Time)

This shows the elapsed time in minutes and hours in digital readout.

- 1. First press starts the ET counter (shows RUN)
- 2. Second press stops the ET counter (shows HLD)
- 3. Another press on ET button continuous the counter, toggles between RUN and HLD.
- Pressing the RESET button stops and resets the counter. (At least press and hold for 1 sec!)
- The ET minutes and hours are only displayed when the Chronograph is not running BUT the Elapsed Time still runs in background when RUN mode is active.

The Chrono / Elapsed display is blanked when neither the Chrono nor The Elapsed timer is running. Also the Chrono / Elapsed display is always overridden by Chrono when running.

